

# CHARACTERIZING IMAGES BY THE GROMOV-HAUSDORFF DISTANCES BETWEEN DERIVED HIERARCHIES

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## Hierarchical segmentation: a scale-space representation

- Information is **intrinsically** multi-scale:
  - Single-scale observation is very restrictive
  - Need for multi-scale representations
- Hierarchies on graphs: Cutting edges of the Minimum Spanning Tree by decreasing valuations → progressive fusion of regions
  - Minimum Spanning Forest (MSF) hierarchy  $(\mathcal{H}, \lambda)$
  - $\lambda$ : **ultrametric distance**
  - Can be modeled as a tree called **dendrogram**
  - Can be visualized as a **saliency map**

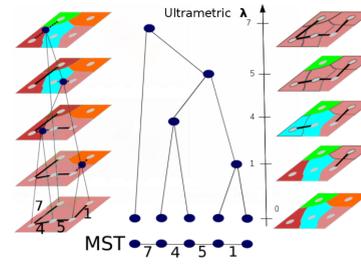
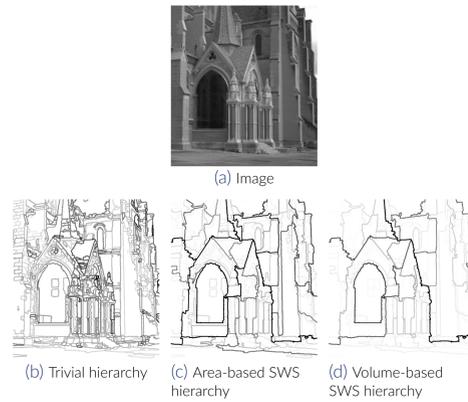


Figure: A hierarchy  $(\mathcal{H}, \lambda)$

## Multiplying the viewpoints on the same image

A single hierarchy is usually not sufficient:

- There is no single hierarchy that captures all the desired features.
- **Multi-model** approach by considering **several hierarchies**.
- We work with **morphological** hierarchies [2], but our approach is extendable to any type of hierarchy.



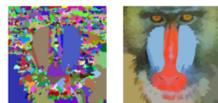
## Structuring the space of hierarchies

- We can structure the space of hierarchies itself into a metric space
- We do so by providing it with the **Gromov-Hausdorff distance** [1] between hierarchies.

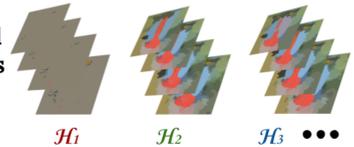
### 1 - Pixel-based representation



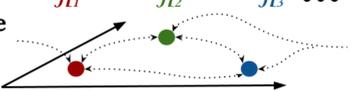
### 2 - Region-based representation



### 3 - Hierarchical representations



### 4 - Metric space of hierarchies



## Gromov-Hausdorff distance between hierarchies

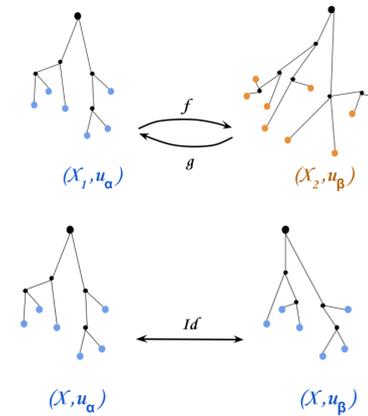
Definition [1]:

$$d_{GH}((X_1, u_\alpha), (X_2, u_\beta)) := \frac{1}{2} \min_{f, g} \max \{ \text{dis}(f), \text{dis}(g), \text{dis}(f, g) \}$$

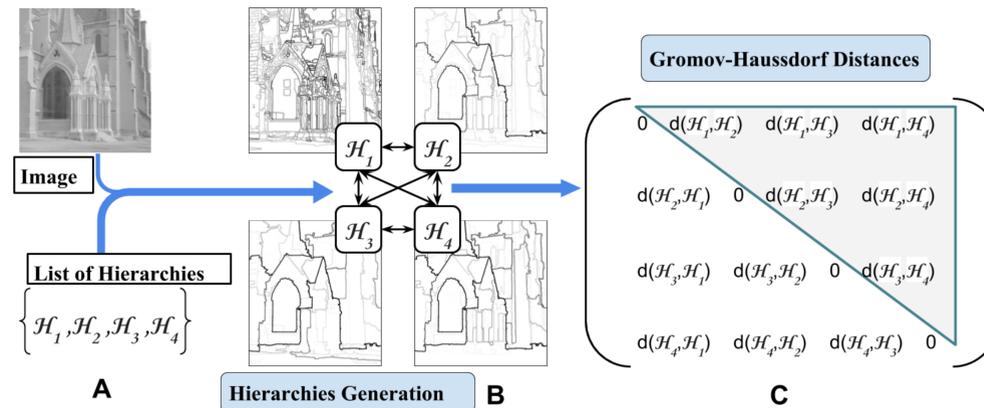
$$\begin{cases} \text{dis}(f) := \max_{(x, x') \in X_1^2} |u_\alpha(x, x') - u_\beta(f(x), f(x'))| \\ \text{dis}(g) := \max_{(x, x') \in X_2^2} |u_\beta(x, g(x')) - u_\alpha(x', g(x))| \end{cases}$$

In our case, the data points are on the same graph so that it simply becomes:

$$d_{GH}((X, u_\alpha), (X, u_\beta)) = \max_{x, x' \in X} |u_\alpha(x, x') - u_\beta(x, x')|$$



## Characterizing images by interhierarchy distances



- Multiplying points of views on the same image
- The distances between hierarchies provides valuable information
- New features:** interhierarchy distances

Example:

- Let us consider two hierarchies:
  - $(\mathcal{H}_1, \lambda_1)$  (highlighting contrasted contours)
  - $(\mathcal{H}_2, \lambda_2)$  (highlighting contrasted contours between big regions)

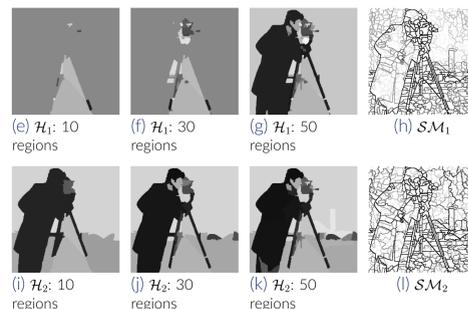


Figure: Difference of saliency maps  $|SM_2 - SM_1|$ .

We have:  $d_{GH}(\mathcal{H}_1, \mathcal{H}_2) = \max(|SM_2 - SM_1|)$ .

## Experiments and results

### Dead-leaves simulated images

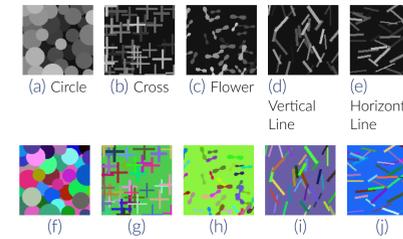
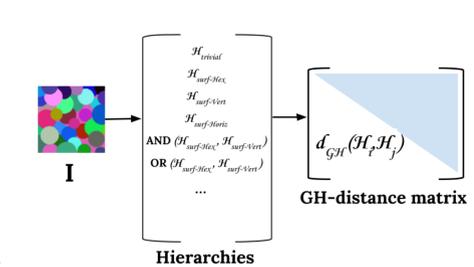


Figure: Simulated images by dead leaves model with different primary grains.

### Feature generation



### Results

- Learning efficiency:** ('`Aha'' moment [3] of sudden clarity) - **Our features vs CNN**

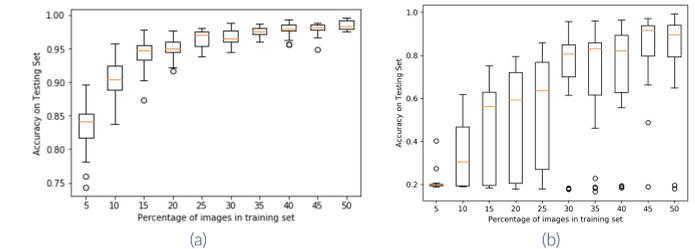


Figure: Classification error vs the number of images in the training set (25 repetitions): (a) Linear SVM on proposed features, (b) CNN.

- Understandability**

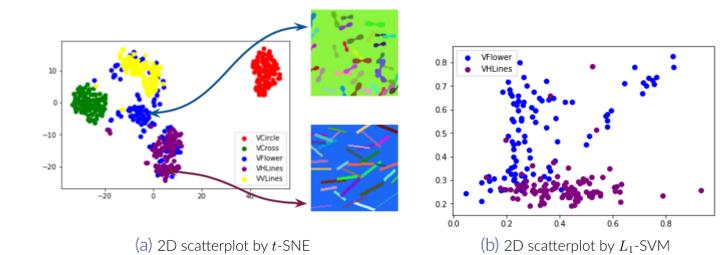


Figure: Discriminating between the classes "Flowers" and "Horizontal Lines" is not straightforward, but it is made much easier using our features. Using the variable selection method  $L_1$ -SVM, we can isolate the more discriminative distances for two specific classes to separate. In this case, the most discriminative feature is:  $d_{GH}(\mathcal{H}_{\text{surf-VertSE}}, \mathcal{H}_{\text{AND}(\text{surf-VertSE}, \text{surf-HexSE})})$ . It provides a geometrical interpretation of the image.

## References

- M. Gromov. *Metric structures for Riemannian and non-Riemannian spaces*. Springer Science & Business Media, 2007.
- F. Meyer. Stochastic watershed hierarchies. In *Advances in Pattern Recognition (ICAPR), 2015 Eighth International Conference on*, pages 1–8. IEEE, 2015.
- Z. Yan and X. S. Zhou. How intelligent are convolutional neural networks? *arXiv preprint arXiv:1709.06126*, 2017.